

Two-batch liar games on a general bounded channel

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 - Motivating the general bounded channel
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 - A general sphere bound
 - A winning condition for Carole
 - A winning condition for Paul
 - Proof of Paul's bound

Basic liar game setting

Two-person game:

- 1 **Carole** picks a number $x \in [n] := \{1, \dots, n\}$
- 2 **Paul** asks q questions to determine x :
given $[n] = A_1 \dot{\cup} A_2 \dot{\cup} \dots \dot{\cup} A_t$,
for what i is $x \in A_i$?

Playing optimally, **Carole** answers with an **adversarial strategy**; it's a perfect information game.

Catch: **Carole** is allowed to lie at most k times.

Example ternary game

$t = 3$ (Ternary coding).

- Paul partitions $[n] = A_1 \dot{\cup} A_2 \dot{\cup} A_3$ and asks “for what i is $x \in A_i$?”
- Carole answers 1, 2, or 3

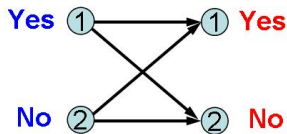
Example. $n = 6$, $q = 4$, $t = 3$, $k = 1$

Rnd	Paul			Carole	Lies					
	A_1	A_2	A_3		1	2	3	4	5	6
1	{1, 2}	{3, 4}	{5, 6}	2	✓	✓			✓	✓
2	{3}	{4}	{1, 2, 5, 6}	3			✓	✓		
3	{1, 2}	{3, 4}	{5, 6}	3	✓	✓	✓	✓		
4	{5}	{6}	\emptyset	1						✓

Therefore $x = 5$.

Binary symmetric case

- $t = 2$ binary case \leftrightarrow “is $x \in A_1$?”
- **symmetric lies**: Carole may
 - lie with **Yes** when truth is **No**
 - lie with **No** when truth is **Yes**

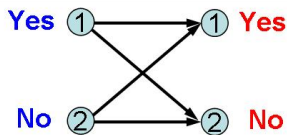


Question. Given q , what is the **maximum** n for which Paul has a winning strategy to find x ?

- $k = 0$, binary search, $n = 2^q$

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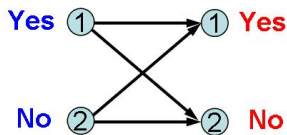


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- $k = 0$, binary search, $n = 2^q$
- $k = 1$, Pelc (1987)
- $k < \infty$, Spencer (1992) (*up to bounded additive error*)

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- $k = 0$, binary search, $n = 2^q$
- $k = 1$, Pelc (1987)
- $k < \infty$, Spencer (1992) (*up to bounded additive error*)
- $k/q \rightarrow f \in (0, 1/2)$, Berlekamp (1962+); Alshwede, Deppe, Lebedev (2005) (*still partially open*)

Binary symmetric case, $k = 1$

Question. Given q , what is the **maximum** n for which Paul has a winning strategy to find x ?

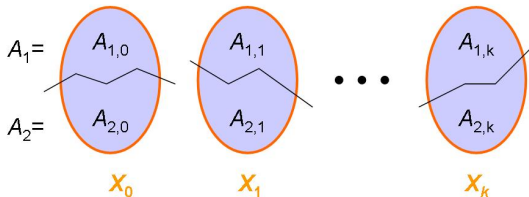
- Let $k = 1$, $y \in [n]$
- $q + 1$ ways for y to be the distinguished element:

	Game response string $w \in [2]^q$					
0 lies	w_1	w_2	w_3	\cdots	w_{q-1}	w_q
1 lie	\overline{w}_1	*	*	\cdots	*	*
	w_1	\overline{w}_2	*	\cdots	*	*
		\vdots			\vdots	
	w_1	w_2	w_3	\cdots	w_{q-1}	\overline{w}_q

Sphere Bound y, y' can't both be $x \implies n \leq 2^q / \binom{q}{\leq 1}$

Binary symmetric case, $k < \infty$

$X_i :=$ elements of $[n]$ with i accumulated lies



Paul **balances** $A_1 \dot{\cup} A_2$ by solving each round

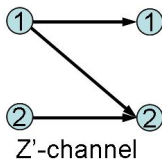
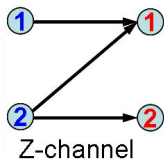
$$|A_1 \cap X_i| = \frac{|X_i|}{2}, \quad \text{for } 0 \leq i \leq k.$$

Sphere Bound $\binom{q}{\leq k}$ ways for $y \in [n]$ to be the distinguished element
 $\implies n \leq 2^q / \binom{q}{\leq k}$

Asymmetric lying

- **asymmetric lies**: Carole may
 - lie with **Yes (1)** when truth is **No (2)**
 - **But not vice versa!**

Called the **Z-channel**



- $k < \infty$, Dumitriu & Spencer (2004)
- $k < \infty$ w/improved asymptotics, Spencer & Yan (2003)

Asymmetric strategy: still based on **balancing**.

A motivating question



In 2005 Ioana Dumitriu was giving a talk on liar games,

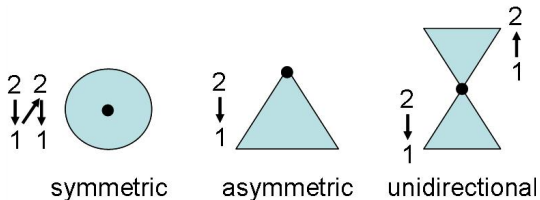
What if Paul knows that Carole is lying according to one of the Z-channels, **but not which one?**



and Nathan Linial asked:

A motivating question

Meanwhile, an equivalent question: What is the liar game version of packing/covering with unidirectional Hamming balls?



Our answer: Generalize the “channel” constraining Carole’s lies as much as possible.

A closer look: game lie strings

Rnd	Paul			Carole w	6's lie string	
	A_1	A_2	A_3		a	b
1	{1, 2}	{3, 4}	{5, 6}	2	3	2
2	{3}	{4}	{1, 2, 5, 6}	3		
3	{1, 2}	{3, 4}	{5, 6}	3		
4	{5}	{6}	\emptyset	1	2	1

Truthful string for $y = 6$	$w' =$	3	3	3	2
Lie string for $y = 6$	$u =$	3			2
		2			1
Response string	$w =$	2	3	3	1

Write $u = (3, 2)(2, 1)$;

we say

$$w' \xrightarrow{u} w$$

The general bounded t -ary channel

- **Lies:** $L(t) := \{(a, b) \in [t] \times [t] : a \neq b\}$ (truth = a , Carole: b)
- **Lie strings:** $L(t)^j := \{(a_1, b_1) \cdots (a_j, b_j) : (a_i, b_i) \in L(t)\}$
- **Empty string:** $L(t)^0 := \{\epsilon\}$

Definition (General bounded channel)

Fix $k \geq 0$. A **channel** C of **order** k is an arbitrary subset

$$C \subseteq \bigcup_{j=0}^k L(t)^j,$$

such that $C \cap L(t)^k \neq \emptyset$.

Element survival and winning for Paul

Definition

An element $y \in [n]$ **survives** the game iff its **lie string** is in C .

Definition

Paul **wins** the **original liar game** iff **at most one** element survives after q rounds.

Paul **wins** the **pathological liar game** iff **at least one** element survives after q rounds.

$$\left. \begin{array}{l} A_C(q) := \max n \\ A_C^*(q) := \min n \end{array} \right\} \text{ such that Paul can win the } \left. \begin{array}{l} \text{original} \\ \text{pathological} \end{array} \right\} \text{ liar}$$
 game with n elements.

Example channels

- Binary, symmetric, two lies. ($t = 2, k = 2$)

$$C = \{\epsilon, (1, 2), (2, 1), \\ (1, 2)(1, 2), (1, 2)(2, 1), (2, 1)(2, 1), (2, 1)(1, 2)\}$$

$$\frac{2^q}{\binom{q}{\leq 2}} - O(1) = A_C(q) \leq A_C^*(q) = \frac{2^q}{\binom{q}{\leq 2}} + O(1)$$

Guzicki ('90); E., Ponomarenko, Yan ('05)

- Binary, Z-channel, two lies. ($t = 2, k = 2$)

$$C = \{\epsilon, (2, 1), (2, 1)(2, 1)\}$$

$$A_C(q), A_C^*(q) \sim \frac{2^{q+2}}{\binom{q}{\leq 2}}, \quad \text{Spencer, Yan ('03); here}$$

Example channels (con't)

- Binary, unidirectional, two lies. ($t = 2, k = 2$)

$$C = \{\epsilon, (1, 2), (2, 1), (1, 2)(1, 2), (2, 1)(2, 1)\}$$

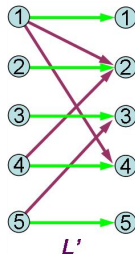
$$A_C(q), A_C^*(q) \sim \frac{2^{q+1}}{\binom{q}{\leq 2}}, \text{ here}$$

- Selective lies.

- Pick arbitrary $L' \subseteq L(t)$.
- Let $C = \bigcup_{j=0}^k (L')^j$.

$$A_C(q), A_C^*(q) \sim \frac{t^{q+k}}{|L'|^k \binom{q}{\leq k}}$$

Dumitriu, Spencer ('05); here



The proposed sphere bound

- **Select** Paul's strategy tree to be entirely **random partitions**

$$[n] = A_1 \dot{\cup} \cdots \dot{\cup} A_t$$

- The **expected number** of **response strings** for which y **survives** is:

$$\sum_{u \in \mathcal{C}} \binom{q}{|u|} t^{-|u|} \sim |\mathcal{C} \cap L(t)^k| \binom{q}{k} t^{-k}.$$

Truthful string for y	$w' =$	w'_1	\cdots	w'_{i_1}	\cdots	w'_{i_ℓ}	\cdots	w'_{i_j}	\cdots	w'_q
Lie string for y	$u =$			a_1		a_ℓ		a_j		
				b_1		b_ℓ		b_j		
Response string	$w =$	w_1	\cdots	w_{i_1}	\cdots	w_{i_ℓ}	\cdots	w_{i_j}	\cdots	w_q

Compatibility: $\Pr(w'_{i_\ell} = a_\ell) = t^{-1}$

The proposed sphere bound

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Definition (Asymptotic Sphere Bound)

For q rounds, base t , and an order k channel \mathcal{C} , the **sphere bound** is

$$SB_{\mathcal{C}}(q) := \frac{t^{q+k}}{|\mathcal{C} \cap L(t)^k| \binom{q}{k}}.$$

Carole's bound

Theorem (Carole's bound)

$$A_C(q) \leq SB_C(q)(1 + o(1)),$$

$$A_C^*(q) \geq SB_C(q)(1 - o(1)).$$

Proof idea.

- Most strings of $[t]^q$ are **balanced**.
- The **response string set** for which y survives “**looks random**” when all its strings are **balanced**.
- n too **large** \Rightarrow response string sets **collide**
 too **small** \Rightarrow response string sets **fail to cover** $[t]^q$

Paul's bound

Theorem (Paul's bound)

$$A_C(q) \geq \text{SB}_C(q)(1 - o(1)),$$

$$A_C^*(q) \leq \text{SB}_C(q)(1 + o(1)).$$

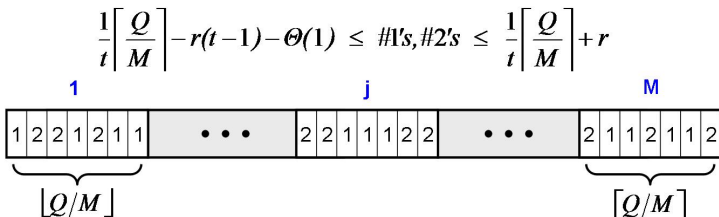
Furthermore, (1) we may *restrict* Paul to *two nonadaptive batches* of questions of sizes q_1 and q_2 , with

$$\begin{aligned} q_1 + q_2 &= q & \text{and} \\ (\log_t q)^{3/2} \ll q_2 &\leq \text{cst} \cdot q^{k/(2k-1)}, \end{aligned}$$

(2) the response sets for $A_C(q)$ are a subset of those for $A_C^*(q)$.

Remark. Proof builds on techniques of Dumitriu&Spencer.

(M, r) -balanced strings in $[t]^Q$



Lemma

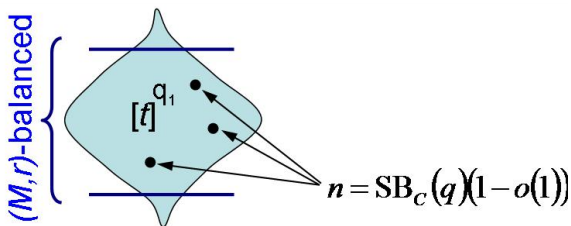
Let $u = (a_1, b_1) \cdots (a_j, b_j)$, and $w \in [t]^Q$ be (M, r) -balanced. Then

$$\binom{M}{j} \left(\frac{1}{t} \left\lceil \frac{Q}{M} \right\rceil - r(t-1) - \Theta(1) \right)^j \leq |\{w' : w' \xrightarrow{u} w\}| \leq \binom{M+j-1}{j} \left(\frac{1}{t} \left\lceil \frac{Q}{M} \right\rceil + r \right)^j,$$

$$\binom{Q}{j} t^{-j(1-o(1))} \leq |\{w' : w' \xrightarrow{u} w\}| \leq \binom{Q}{j} t^{-j(1+o(1))}.$$

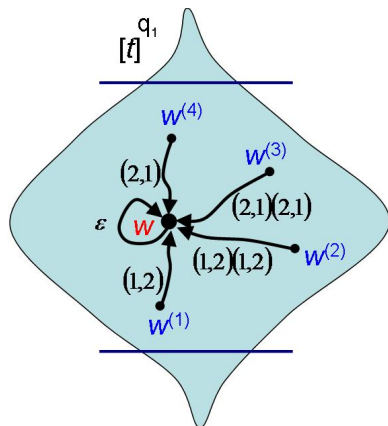
First batch of q_1 questions

(Proof illustrated with $C = \{\epsilon, (1, 2), (2, 1), (1, 2)(1, 2), (2, 1)(2, 1)\}$.)



- Paul **maps** n evenly to (M, r) -balanced vertices of $[t]^{q_1}$
- Paul **partitions** $[n]$ q_1 times based on **each digit** in mapping

Carole's first batch response

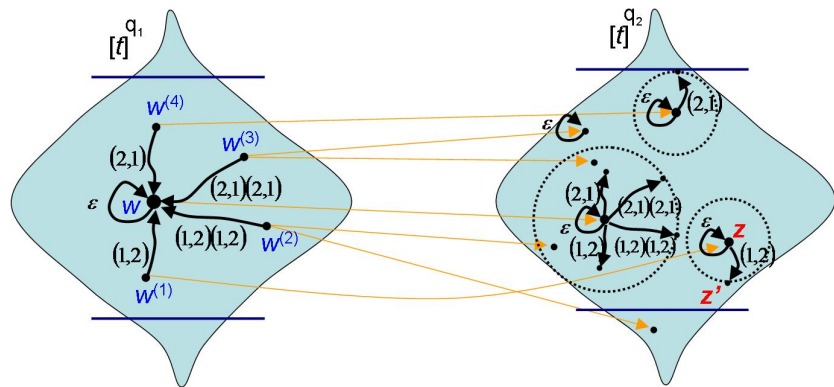


Suppose **Carole** responds with balanced $w \in [t]^{q_1}$.
Which $y \in [n]$ **survive**?

Any y identified with w' such that:

- $u \in C$, and
- $w' \xrightarrow{u} w$

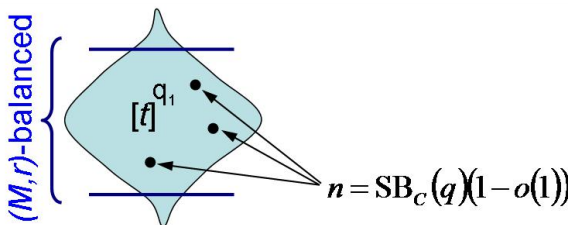
Paul's second batch of q_2 questions



- y 's **survive** in various ways
- **Fit** y 's which can take more lies inside **disjoint** Hamming balls
- (M, r) -balance \Rightarrow control on $|\{w^{(i)} : w^{(i)} \xrightarrow{u} w\}|$, $|\{z : z \xrightarrow{v} z'\}|$
- **Greedily pack** other y 's in unoccupied space

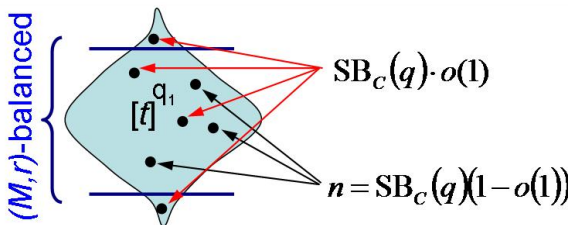
First batch, pathological case

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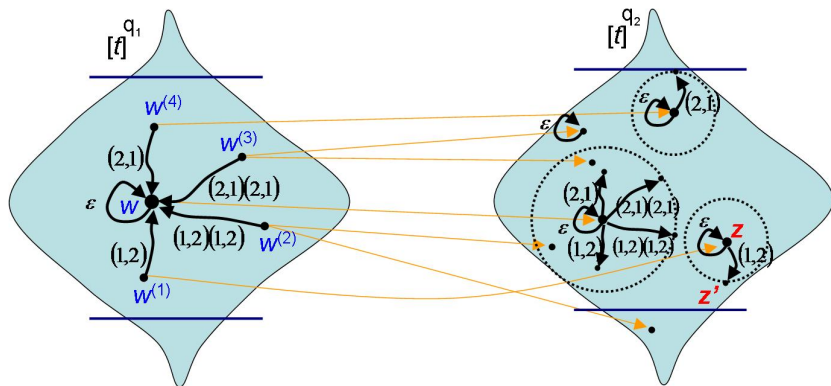
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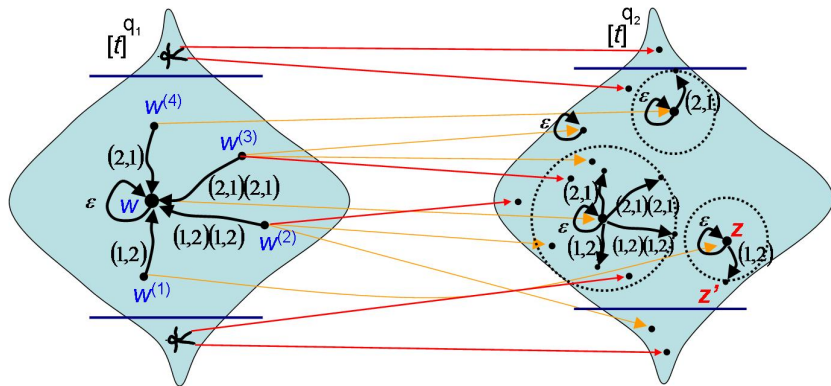


- Paul **adds** negligibly many elements evenly over $[t]^{q_1}$

Paul's second batch, pathological case



Paul's second batch, pathological case



- Count only **additional** y 's for which Carole **may not lie again**
- Greedily convert **packing** into **covering** in $[t]^{q_2}$

Summary

Theorem

$$\begin{aligned} \text{SB}_C(q)(1 + o(1)) &\geq A_C(q) \geq \text{SB}_C(q)(1 - o(1)), \\ \text{SB}_C(q)(1 - o(1)) &\leq A_C^*(q) \leq \text{SB}_C(q)(1 + o(1)). \end{aligned}$$

Furthermore, (1) we may *restrict* Paul to *two nonadaptive batches* of questions of sizes q_1 and q_2 , with

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(2) the response sets for $A_C(q)$ are a subset of those for $A_C^*(q)$.

Concluding remarks and open questions

Open Questions.

- Can we further **reduce** or **eliminate** completely the adaptiveness?
- Can these techniques be used to improved the **asymptotic best known packings and coverings** of $[t]^q$ with fixed-radius Hamming balls (not tight for radius ≥ 2)?
- Will these techniques work for **coin-weighing**, **fault-testing**, and related **search problems**?

Thank you very much.

Preprint at <http://math.iit.edu/~rellis/>.